```
TCHAR szTitle[MAX_LOADSTRING];                    // The title bar te
TCHAR szWindowClass[MAX_LOADSTRING];              // The titl

// Foward declarations of functions included in this code module:
ATOM                MyRegisterClass(HINSTANCE
BOOL                InitInstance(HINSTANCE, i
LRESULT CALLBACK    WndProc(HWND, UINT, WPARA
LRESULT CALLBACK    About(HWND, UINT, WPARAM,

int.APIENTRY WinMain(HINSTANCE hInstance,
                     HINSTANCE hPrevInstance,
                     LPSTR      lpCmdLine,
                     int        nCmdShow)
{
    // TODO: Place code here.
    MSG msg;
    HACCEL hAccelTable;

    // Initialize global strings
    LoadString(hInstance, IDS_APP_TITLE, szTit
    LoadString(hInstance, IDC_TEST, szWindowCl
    MyRegisterClass(hIn              );

    // Perform application initializatio
    if (!InitInstance
    {
        return FAL
    }

    hAccelTable   LoadA

    // Main mess
    while (GetMe
    {
        if (!TranslateAccelerator(msg.hwnd, hAccelTable, &msg))
        {
            TranslateMessage(&msg);
            DispatchMessage(&msg);
//  FUNCTION: MyRegisterCl
//
//  PURPOSE: Registers the window class.
//
//  COMMENTS:
//
//      This function and its usage is only necessary if you want t
//      to be compati                  prior to the 'RegisterC
//      function that was added to Windows 95. It is important to c
//      so that the application will get 'well formed' small icons
//      with it.
//
ATOM MyRegisterClass(HINSTANCE hInstance)
{
    WNDCLASSEX wcex;

    wcex.cbSize = sizeof(WNDCLASSEX);
```

المصادر المفتوحة

خيارات بلا حدود

المهندس

محمد أنس طويلة